Unity Developer

Description

We are a fast-growing Enterprise Software headquartered in Scottsdale, AZ and having offices in Norwalk & Danbury, Connecticut and a Global Development Center in Bangalore, delivering cutting-edge AI solutions to some of the top universities and enterprises in the US. We have built outstanding products to simplify site search and enable active conversations. As a member of our team, you shall collaborate closely with other developers and stakeholders to create innovative solutions for our customers. Our technology stack includes Cloud platforms, Bootstrap, JavaScript, PHP, etc. We follow Agile methodologies to quickly iterate and deliver new features.

We are looking for a passionate, talented, and motivated candidate to join our team and help deliver high-quality technical solutions. If you're excited about working on the newest technologies and delivering value with a sense of ownership, then you should join us.

Responsibilities

- Go-getter, keen to learn and ability to adapt to changing technology environments.
- Excellent communication and presentation skills.
- Passionate about gaming, must have knowledge of new industry and technology trends
- Passion for best design and a desire to bring new bold ideas.
- Strong portfolio to be presented and defended during the interview.
- Min 1 year of experience as Unity or Unity3D Developer
- Excellent knowledge of Unity & fair knowledge on Augmented & Virtual Reality
- Experience with scripting, textures, animation, GUI styles, and user session management
- Experience with game physics
- Hands-on experience with mobile and console game development
- Experience in optimizing memory and space usage
- Experience with 3D is a plus
- Constantly learn and stay in touch with evolving game standards
- Proficient knowledge of code versioning tools {{such as Git, SVN, and Mercurial}}
- Critical thinker and problem-solving skills
- Team player & Good time-management skills
- Familiarity with level design and planning
- Proficiency in c++/c#(Templates, Exception Handling, Multi Threading etc..,)
- Strong 3d Math(Linear Algebra, Vector/Matrix Math, Quaternions etc..,)
- Proficient experience with Unity/Unreal game engines(Core Systems, player input, game modes, user interfaces etc..,)
- Understanding of multiplayer and network protocols.

Qualifications

- Plan and implement game functionality
- Transform design specification into functional games
- Communicate with other team members

Employment Type
Full-time

Department
Technology

Job Location
221, 5th Cross, Hampinagar, Vijayanagar, 560040, Bangalore, KA, India

Date posted
September 16, 2021

- Establish an effective strategy and development pipeline
- Design, build and maintain efficient, reusable, and reliable code
- Ensure the best performance, quality, and responsiveness of applications and games
- Identify process and application bottlenecks and bugs
- Offer and implement solutions in a timely manner
- Communicate effectively with the stakeholders

Job Benefits

The fun part – Enjoy the benefits of Paytm food wallet, Cult fitness, Uber, Metro commuting benefits, Movie pass, Vacation time off, and much more. Never miss an exciting Hackathon which has been conducted annually for creative minds to showcase their talent and innovate solutions for worldwide problems through technology.